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About This Game

Put on your wide-brimmed hat, grab your weapons and embark on an incredible adventure in the gothic-noir world of Borgovia, where mad science threatens the fragile peace between monster and mortal. Be Van Helsing, monster-hunter extraordinaire and save the day with your charming and beautiful companion, Lady Katarina (who happens to be a ghost, by the way). Explore the savage wilderness in the mountains and the soot-stained brick districts of a grim metropolis twisted by weird science, and don't forget: you might never know who the real monsters are!

Main Features

- Enter a memorable gothic-noir universe filled with monsters, magic and weird science.
- Play through a refreshingly unique story, spiced up with wry humor and snappy dialogue.
- Fight fierce battles against supernatural foes with diverse skills and abilities.
- Use the special abilities and tailor the skills of your remarkable follower.
- Customize your character through a detailed level-up system where you decide which skills and abilities you'll need for the hunt.
- Modify your skills on the spot with a unique power-up system.

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- Learn the secrets of mystical alchemy and forge powerful items.
 - Build and develop your hideout and place traps to defend it from waves of terrible monsters.
 - Become the greatest monster slayer of all time while playing a cooperative multiplayer monster hunt up to four players.

Title: The Incredible Adventures of Van Helsing

Genre: Action, Adventure, Indie, RPG

Developer:

NeocoreGames

Publisher:

NeocoreGames

Release Date: 22 May, 2013

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Minimum:

OS:Windows XP SP3, Windows 7, Windows 8

Processor:Dual Core CPU 2.0 GHz

Memory:2 GB RAM

Graphics:GeForce 8800, Radeon HD4000, Intel HD4000 (min. 512 MB VRAM)

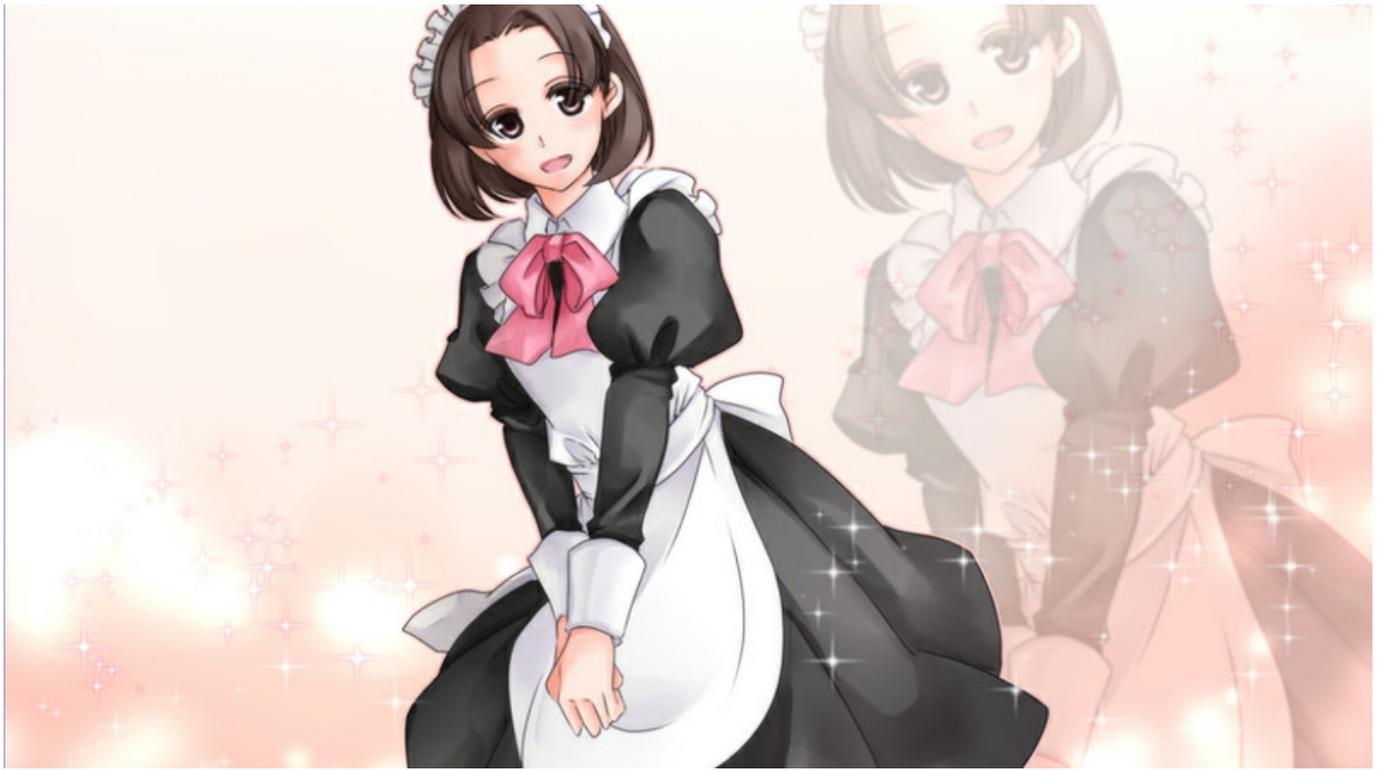
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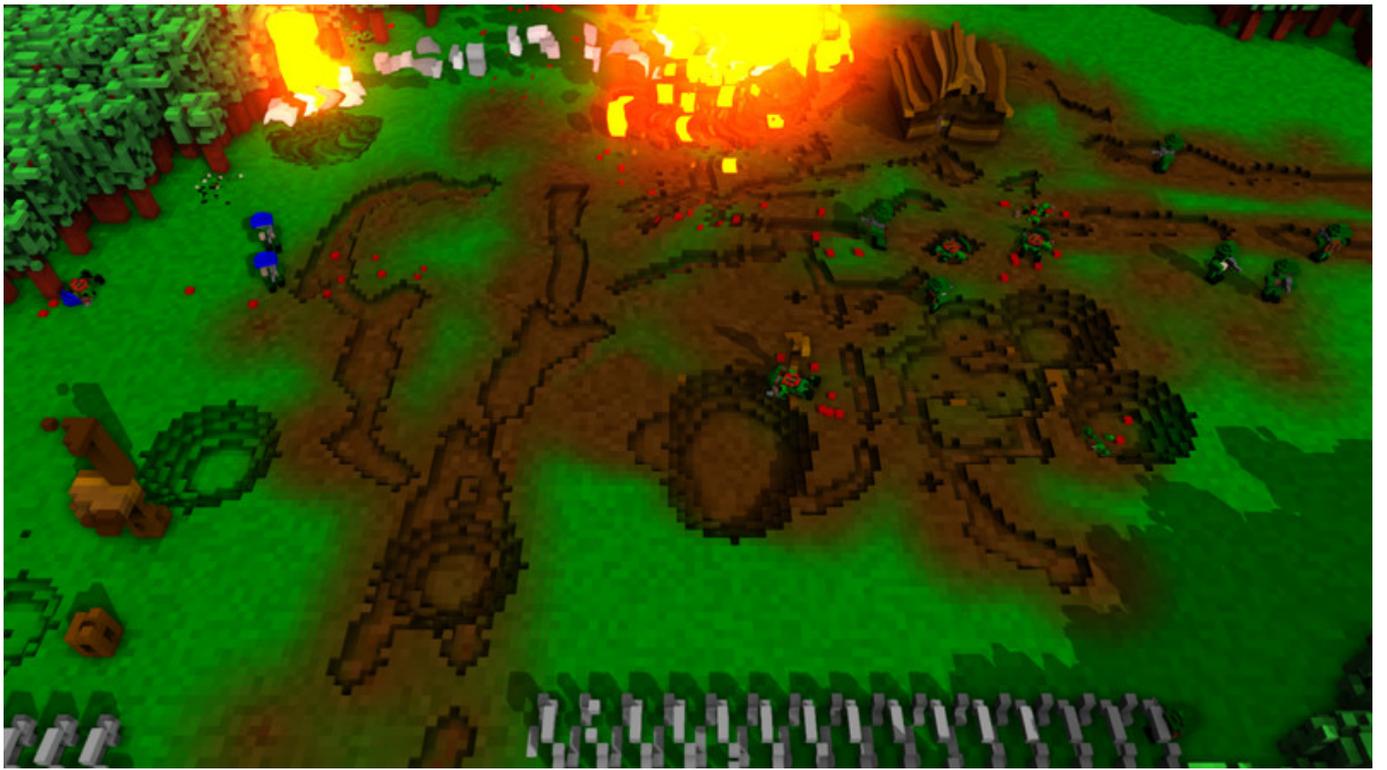
Hard Drive:20 GB HD space

Sound:DirectX 9.0c compatible sound card

English,French,German,Hungarian,Italian,Portuguese,Polish,Russian,Czech







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What an amazing co-op or single player 3d shooter. It was very easy to launch in the action, match making is fast and efficient. This game holds vast capacity for replayability and it reminds me of very nice old classic 2d shooters back in the day. (Anyone remembers "flashback"?)

A top-quality product that should NOT be absent from the library of a gamer who claims to be a fan of quality indie games. The character design and the background of the battlefield design is PARTICULARLY good. Congratulations to the game's art designers.

TRY IT!!!. Wow what a letdown. I would say this is a kids game but the third level has you building a torture device to shock punch and laser a cute midget pony. What the hell! This game is nothing like crazy machines 3 or any of them. Basically they have built the machine and give you a box to the right with a few parts. Worst part is how easy the parts are to put correctly. They snap into place so a level can litterally be over in 5 seconds. The rest is filler where things do stuff and you... Or crazy proffesor talk. The sandbox mode is not a sandbox mode and they shouldnt call it that. The levels they refer to basically are toy rooms. Pick up basketball throw it into hoop. Smack this ect. Also very boring. I feel the trailer made it seem like you built the machine or put parts and connect them like the old games. Nope. Just snap into place and done. Sorry devs but bad design choice. Id urge anyone to buy fantastic contraption or modbox instead. Theres also a game coming out that lets you build stuff like this i just cant remember the name. just doesnt feel like a game, nonetheless a 20 dollar game,. This is a fun sequel to the original game! It felt like it might have been a little shorter, though it's still a pretty beefy puzzle game. I enjoyed the art, ambient soundtrack, and the ability to navigate with the keyboard arrows. Definitely worth the price!. very glitchy at its release. after awhile i cannot make my dwarves do anything. if it isnt acting up in game its crashing the rest of the time. wouldnt recommend it until they get more bugs figured out.. Allright lets get this game over and done with.

Firstly- It's a fun game, secondly its not the best game. It's an indie game so dont whine too much. Its not bad. Having said that. It is a game ported from a mobile game sothere is bound to be issues.

Pros

Its exactly like the mobile game as in it is exactly liket he mobile games minus the dlc. in the mobile game the dlc are something you have to buy kromium to get. Here at least you just have to buy the the dlc and you get the titans.

Its for casual gamers. Dont think of spending hundred sof hours into it. Seriously its just a casual gaming game. If you want to grind by all means but its better playing it, stopping doing other things then when you feel like it go back to it.

Cons

Its exctly like the mobile game. I mean come on at least change it up a bit its suppose to be in the computer. Try out better graphics or having more ship not just use the exact same game and just port it to the pc.

THE fact you have to grind like hell just to get things. Like seriously no to grind, a little bit is okay but to spend mroe than a few minutes just to afford a new shp or a new weapon thats given at random is freaking insane.

Having said that have fun and give it a try. It's a math puzzle game with blind guessing, horrible music and a story that doesn't fit or make sense.. Check discussions before starting this game. There's a bug from earlier they never fixed and if you're caught in it, you are stuck having to start over. They said they were going to fix it back then, but haven't. Really disappointed in Artifex for this, after spending nearly \$9 and not being able to proceed. Otherwise a good game, if you can finish it I guess. I wouldn't know.. Played the first couple episodes and the game seems to be fine so far.

i really like most features UI is nice and the levels are set up well.

as a man who dates, i feel like some of the answers are too obvious and may not mess you up

so its either that im either super smooth or the game is somehow to easy for me! but i dont have much time into so far but i feel like any negative review is kinda bad the fact that this game has much to offer and for the low price that its currently at, i mean why even complain about this game just try it out for yourself, as i also dont see why it would be called awkward as many of the choices are gonna be awkward especially if you did them in real life, i also feel that i have learned and that it may improve social skills with other individuals and females in real life. but i say go for it nice game and very interactive!. Easily the most interesting take on the SRPG genre I've seen in a long time.. I got this as part of a bundle and really tried to make it work for

me, but it was hard to escape the 'solitaire with animations' feeling I got from the game. I'm sure a greater enthusiast for card games will find something they like in here, but I could not recommend it to a general audience.

CRAP Oh my god this is hilarious crap xD. delete this. I normally list good and bad things in my reviews, but this game doesn't really have anything of the former...

- doesn't remember any of the settings (language, full screen, sounds/music volume)
- storyline is nothing interesting
- dialogues are rather useless and disturbing, I feel like reading a book
- devs say it's non-linear - it is linear as hell!
- 4 turrets types only
- no upgrades between missions, no long term strategic decisions
- turrets upgrades are linear and have 2-3 levels only (unless it didn't play long enough)
- you can only place turrets in designated spots and there is usually about 10 of them on the map
- you usually start with enough cash to place all the turrets and within 2 waves you upgrade them all to maximum
- the rest of the game is spamming repair button and pressing skip on these stupid dialogue pop ups

. I can understand only recommend this game if you like the feeling of finally getting the hang of a game's fighting system only for it to arbitrarily decide that you're being hunted and then have the entire frame rate slow to a crawl so badly that you can't react to anything that's happening on the screen.

How is it that a 2-dimensional clone of Dark Souls runs worse than Dark Souls?. Okay object finding puzzle games. The puzzles are not very varied and the objects often have the same problems as the first Midnight Mystery game (i.e. often they are placed, sized or colored very illogically). The dialogue between the two main characters is amusing, but game drags on for a bit too long (if there had been more variation to the puzzles this would not have been a problem).. A fun little puzzle/hidden object game in the vein of Samorost and Tiny Bang Story.

. i love new add on. If you're reading this and have never played the franchise, don't be ashamed by starting with ME2. ME1 was amazing in its own right and Mako missions aside, they perfected what they were going for with the first game. ME2 is the best game of the franchise for its ability to let you explore the ME universe and really build relations with your crew and learn about them before you have to go off and fight the Reapers/Collectors.

The character development and writing, the lore, and dialogues you have make this game so god dang immersive. Nearly ten years on and the graphics don't even feel dated. The aesthetics are beautiful, the characters are all very well done and the conversations can flow like water. Every couple years I replay the franchise and enjoy it like I did the very first time. 10V10. Not much to say about this game. It's tame and explores some stereotypes about the business world. On top of that, it's pretty standard, nice to look at, not too short in length, and that's about it.. Playing the game with no apparent issues that others are experiencing. Runs smooth with no slow motion affects for me with xbox controller. Liking the game so far.

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